

# ART & DESIGN

UNDERGRADUATE  
PROGRAMME GUIDE  
2022

# AUT

TOP  **1** %  
UNIVERSITIES  
WORLDWIDE

AUCKLAND UNIVERSITY OF TECHNOLOGY



# FIND YOUR GREATNESS

**JULIAN BRAATVEDT**  
WILDLIFE  
CINEMATOGRAPHER  
AUT GRADUATE

At AUT we know that all of our students arrive with so much potential. It's our job to help them unlock that potential and use it to find the greatness within them. For many of our graduates, it was an influential lecturer, a conversation with a student mentor, or an educational experience inside or outside the classroom that gave them clarity and opened up new possibilities.

Some of our great graduates now share their stories of how their time at AUT helped them uncover what drives them and inspired them to turn that passion into something rewarding and meaningful.

[aut.ac.nz/great-graduates](https://aut.ac.nz/great-graduates)

## Welcome to AUT

E ngā mana, e ngā reo

E te iti, e te rahi

E ngā mātāwaka o ngā tōpito o te ao

Ngā mahuetanga iho e kawē nei i ngā

moemoeā o rātou mā

Tēnā koutou katoa

Piki mai rā, kake mai rā,

Nau mai, haere mai ki tēnei o ngā wānanga

Whakatau mai i raro i te korowai āhuru

o Te Wānanga

Aronui o Tāmaki Makau Rau

To the prestigious, the many voices

The few, the great

To those of all races and creeds

We who remain to fulfil the dreams and

aspirations of the ancestors

Greetings one and all

Climb, ascend

Embark on the journey of knowledge

Let us at AUT embrace and empower you

To strive for and achieve excellence

**Te whakatupu i te kōunga, i te mana taurite me ngā  
tikanga matatika, i ngā pūkenga ako,  
i ngā pūkenga whakaako me te āta rangahau hei hāpai  
i ngā hāpori whānui o te motu, otirā, o te ao.**

To foster excellence, equity and ethics in learning, teaching, research and scholarship, and in so doing serve our regional, national and international communities.

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**Key:** F/T = full-time, P/T = part-time

### Cover

Top 1%: AUT is ranked in the world's top 251-300 universities (Times Higher Education World University Rankings 2021).

**Disclaimer:** Although every reasonable effort is made to ensure accuracy, the information in this document is provided as a general guide only for students and is subject to change. All students enrolling at AUT should consult its official document, the AUT Calendar, which is available online at [aut.ac.nz/calendar](https://www.aut.ac.nz/calendar), to ensure that they are aware of, and comply with, all regulations, requirements and policies.

International students should visit [aut.ac.nz/international](https://www.aut.ac.nz/international) for entry requirements and detailed application information. The information contained in this programme guide was correct at the time of print, December 2020.

# AUT's faculties and schools

AUT has five faculties and 16 schools. The light orange box in the diagram below shows where the programmes in this programme guide sit within AUT.

## FACULTY OF BUSINESS, ECONOMICS AND LAW

TE ARA PAKIHI, TE OHANGA ME TE TURE

**Business School**  
Te Kura Kaipakihi

**Law School**  
Te Kura Ture

**School of Economics**  
Matauranga Ohanga

## FACULTY OF CULTURE AND SOCIETY

TE ARA KETE ARONU

**School of Education**  
Te Kura Matauranga

**School of Hospitality and Tourism**  
Te Kura Taurimatanga me te Mahi Tāpoi

**School of Language and Culture**  
Te Kura Reo me te Ahurea

**School of Social Sciences and Public Policy**  
Te Kura Pūtaiao ā-iwi me ngā Kaupapa Tūmatanui

## FACULTY OF DESIGN AND CREATIVE TECHNOLOGIES

TE ARA AUAHA

**School of Art and Design**  
Te Kura Toi a Hoahoa

**School of Communication Studies**  
Te Kura Whakapāho

**School of Engineering, Computer and Mathematical Sciences**  
Te Kura Mātai Pūhanga, Rorohiko, Pāngarau

**School of Future Environments**  
Huri te Ao

## FACULTY OF HEALTH AND ENVIRONMENTAL SCIENCES

TE ARA HAUORA A PŪTAIAO

**School of Clinical Sciences**  
Te Kura Mātai Haumanu

**School of Public Health and Interdisciplinary Studies**

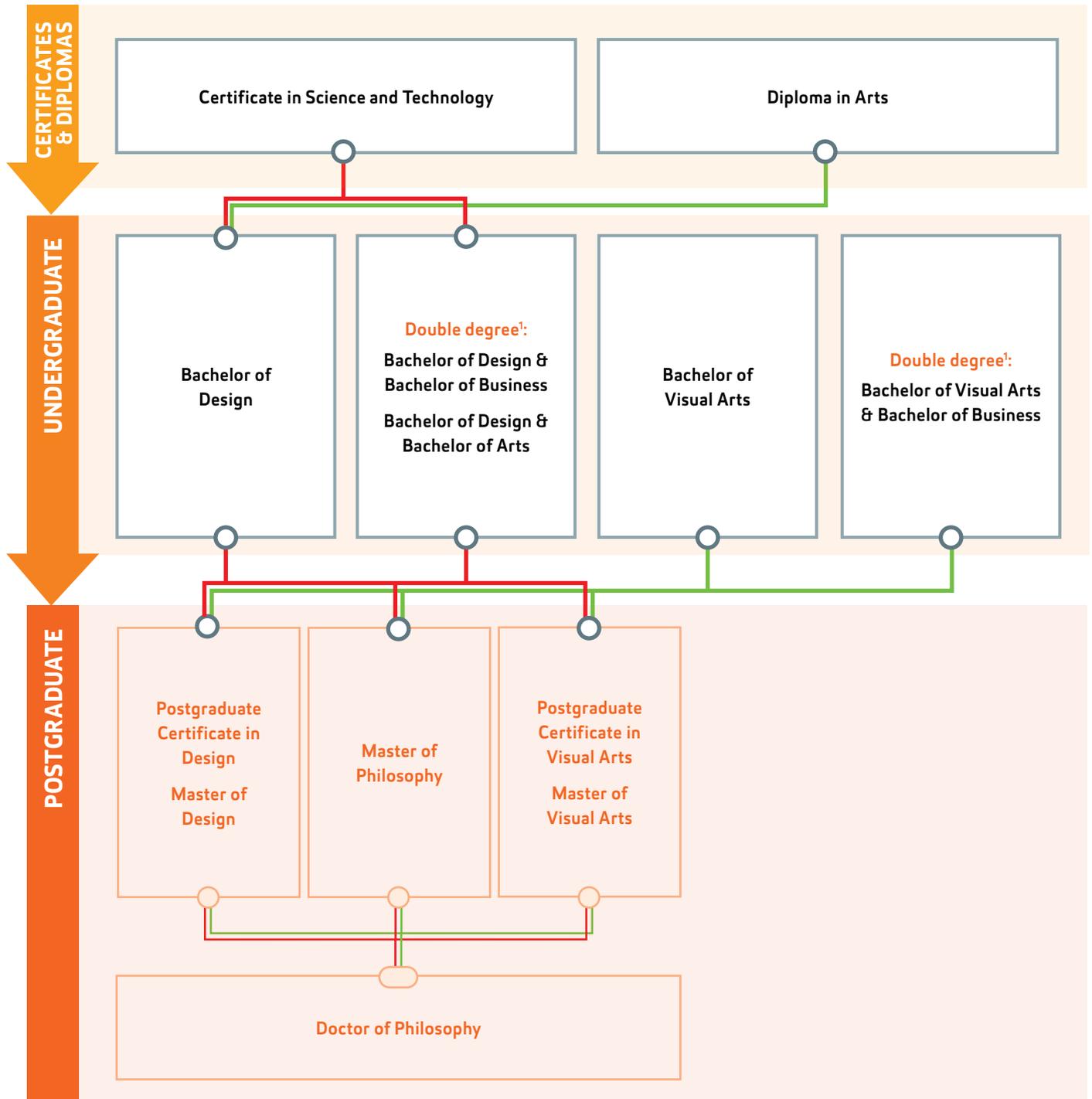
**School of Science**  
Te Kura Pūtaiao

**School of Sport and Recreation**  
Te Kura Hākinakina

## TE ARA POUTAMA

FACULTY OF MĀORI AND INDIGENOUS DEVELOPMENT

# Qualifications and study pathways



1. For more information about the double degree options visit [aut.ac.nz/artdesign](http://aut.ac.nz/artdesign)

**Note:**

- 1) Completion of one qualification doesn't guarantee entry to a higher-level qualification.
- 2) Apply for the qualification you are best suited for – you don't necessarily have to enrol in the qualification that appears at the top of the above diagram.
- 3) Some qualifications in the above diagram may be prerequisites to – and not credit towards – higher-level qualifications.

For more information, visit [aut.ac.nz/artdesign](http://aut.ac.nz/artdesign)

# WHY STUDY ART & DESIGN?

RANKED



**TOP 150**  
WORLDWIDE



Industry-leading studios,  
labs and technology



Students work on live,  
real industry briefs



1 You have access to industry-standard facilities including a bindery, wet lab and printmaking studio (pictured) 2 The AUT Art & Design Festival is a great opportunity to showcase your work to industry and media 3 The AUT City Campus in the heart of Auckland City

## A world-class university environment

We're proud to be one of the world's best modern universities – Times Higher Education has ranked AUT as the top millennial university in Australasia and in the top 1% (251–300) of universities in the world, and the QS World University Subject Rankings place us in the world's top 150 art and design schools. Study with us and you join a diverse community of creative people in an environment from which new ideas emerge on a daily basis. You work in shared studio spaces, constantly surrounded by innovation and technology to fuel your creativity. You could also work with one of our many industry partners, giving you valuable industry experience and networking opportunities. You may even be able to showcase your work to industry and the media at the AUT Art & Design Festival.

## Creating world-ready graduates

AUT's mission is to create great graduates, and each member of our staff contributes to this. Many of our academic staff are actively involved in their professional fields, and we often invite industry experts to come in and share their knowledge with you. We offer exceptional learning experiences that prepare students to be successful wherever in the world their career may take them. We encourage innovation and entrepreneurship, and the ability to explore new technologies, challenge routine thinking and solve problems in new ways.

## An innovative teaching and learning space

At AUT, you have access to the latest technology to create your work – from augmented and virtual reality to smart phone devices and 360 degree photography. We have a number of world-class facilities including one of only two motion capture studios in the country, as well as photographic facilities and lighting studios, specialist printmaking workshops, 3D labs, bindery workshops, digital textile machines, and rapid prototyping and 3D printing facilities. Our St Paul Street gallery is one of the leading university galleries in New Zealand and the foremost gallery for contemporary art and design in Auckland.

## A global outlook

We know that to create truly great graduates, we must do more than get them ready for their career; we must get them ready for the world. We're consistently ranked first in New Zealand for international outlook by world university rankings organisations QS and Times Higher Education. Many of our academic staff were born overseas, and they often share their international experience and connections with their students. As an art and design student you can also spend part of your degree overseas at one of our partner universities in Australia, Canada, China, Europe, Mexico, the USA or Vietnam.

## Life at AUT

**AUT is a modern and innovative university with endless opportunities and a supportive culture that celebrates diversity. Studying at AUT is your chance to meet new people and develop lifelong skills, while getting the support you need to succeed at university and beyond.**

We're proactive in enabling all students to succeed, and our comprehensive student support services ensure that you have an amazing experience inside and outside the classroom.

### We're here to help

No matter what the problem, our Student Hub advisors are here to help. You can find a Student Hub on each campus and our specialist staff can help with anything from enrolment and student ID cards to academic and personal support, fees and financial support, and services for our diverse student communities including the international, disability and rainbow community.

### Dedicated support for new students

From Orientation to our many academic and cultural support programmes, our Student Services team is there to make starting out as a new student as easy as possible.

## Supporting you into your future career

The AUT Employability and Careers team prepares you for your future career by developing job search, interview and networking skills, building your personal brand and more.

### Connections to the workplace

We run a full programme of employer presentations, events and workshops throughout the year – on campus and online – with employers offering insights into their industries and recruiting future employees. Four graduate job boards, including an international one, offer great work opportunities for AUT graduates and interns.

### Gain an edge on the competition

The AUT Edge and Beyond AUT Awards help you gain an extra edge in the competitive marketplace by developing highly employable skills through volunteering, leadership and employability activities.

### International study opportunities

An international student exchange offers an amazing opportunity to study overseas as part of your degree. Study for a semester or a year at one of our partner universities around the world, immerse yourself in another culture, make lifelong friends and get international experience before you graduate.



## Helping you succeed in your studies

Our library and learning support team offers a wide range of services and resources designed to help develop your academic skills.

The Library also runs a range of workshops to help you get the most out of your studies, and our peer mentoring programme provides academic support from others who have already completed the same course.

## Top internships around the world

A good internship can be the foundation of a great career. That's why AUT Internz places students and graduates with top companies in New Zealand, North America, Asia and the UK – including Paramount Recording Studios, the Sundance Institute and Westpac Institutional Bank in New York.

## A launchpad for entrepreneurs

Every entrepreneur starts somewhere. At AUT, the best place for aspiring entrepreneurs is CO.STARTERS@AUT. This ten-week programme helps you turn your entrepreneurial ideas into a viable business.

## An outstanding learning environment

At AUT you study in an innovative and interactive environment that embraces creativity, collaboration, and the sharing of ideas and culture. A number of our buildings have won prestigious architecture awards, and we're constantly improving our built environment to offer students the best possible learning experience.

## Free access to digital tools and resources

We offer students all the digital tools needed to succeed, including free wifi on campus, the full Office 365 suite for up to five devices and free access to LinkedIn Learning, a world-leading online learning platform.

## Getting involved in campus life

Joining a club is a great way to meet like-minded people and make lifelong friends outside of lectures. Choose from a range of student-run social, sustainability, academic and cultural clubs – a great way to meet new people, participate in events and get involved in campus life.

## Play sport or join the gym

AUT is New Zealand's leading sports university, with state-of-the-art sports facilities, on-campus gyms, and a huge number of sports teams and events. As an AUT student you can participate in a wide variety of sports, from social on-campus games to elite international competitions.

## Holistic approach to wellness

AUT offers comprehensive medical, and counselling and mental health services. We also run Bright Side events where students can develop better self-knowledge and a greater sense of purpose and meaning in their lives.

## Disability student support and resources

Our Disability Support team is committed to helping you participate as fully as you can in learning and student life. We work with students before they start at AUT to help identify their specific needs and ensure they're set up for success.

## Getting around

Whether it's finding your way to campus or getting around between lectures, AUT offers a range of resources to help you navigate your new environment, including shuttle buses that travel between campuses and interactive online maps.

## Safe and friendly campuses

We make sure our students are safe when they're on campus. Our friendly security staff are available day and night to help if you have any concerns.



# Bachelor of Design [ BDes | AK3619 ]

## Overview

### QUICK FACTS

Level: 7

Points: 360

Duration: 3 years F/T, P/T available

Campus: City & South<sup>1</sup>

Starts: 28 Feb 2022

Apply by: 24 Sep 2021<sup>2</sup>



#### Anzac Tasker

*Te Whānau Ā Apanui*

Design Director, Designworks Ltd  
Bachelor of Art and Design (Honours)  
with First Class Honours  
Bachelor of Design in Communication  
Design with First Class Honours

“What I love most about being a designer is the constant pursuit of the idea. The solution is often right under your nose, but finding it is never that simple. I enjoy the rush you get when you know you’ve landed on the right idea. As a designer, you’re constantly pursuing the simple solution and it drives you to always challenge yourself. I’ve been part of a range of amazing projects for different clients and industries. I feel fortunate to be working in a place with such a range of diverse skillsets and a strong purpose of design. You have teachers everywhere, and we all teach each other and learn from each other. I enjoy the constant learning in such a creative environment.”

Study with us and we’ll help you turn your creative ideas into reality. The Bachelor of Design is creative and practical, with strong input from industry partners like Weta Workshop, Auckland Art Gallery and Creative New Zealand. As a Bachelor of Design student you have access to world-class facilities, collaborate with other art and design students, and in your final year you may be able to showcase your work at the AUT Art & Design Festival. Our School of Art and Design is ranked in the top 150 worldwide – so why would you choose to study anywhere else?

### Entry requirements

#### Minimum entry requirements

- University Entrance or equivalent
- Portfolio of creative and design work<sup>3</sup>

#### Preferential entry

You may be eligible for preferential entry to the Bachelor of Design if:

- You are a current Year 13 student at a NZ secondary school, and
- You have achieved NCEA Level 2 with Excellence endorsement overall and with an Excellence endorsement in one or more approved art, design or technology subjects, or
- You have achieved a University of Cambridge International Examinations (CIE) AS grade A or B in one or more approved art, design or technology subjects.

This means you won’t need to submit a portfolio of creative and design work. If you believe you are eligible for preferential entry, apply online and submit your application without a portfolio.

#### English language requirements

IELTS (Academic) 6.0 overall with all bands 5.5 or higher; or equivalent.

#### Useful New Zealand school subjects

Art History, Classical Studies, Construction and Mechanical Technologies, Design and Visual Communication, Design (Practical Art), Digital Technologies or Hangarau Matihiko, English, Geography, History, Mathematics or Pāngarau, Media Studies, Photography (Practical Art), Physics, Processing Technologies, Te Reo Māori, Te Reo Rangatira, Technology or Hangarau.

### Majors

- Communication Design
- Digital Design
- Fashion Design
- Industrial Design
- Interaction Design<sup>4</sup>
- Spatial Design

## Minors

- Cinematic Arts
- Contemporary Pacific
- Creative Entrepreneurship
- Design for Sustainability
- Design Thinking
- Digital Fabrication
- Experimental Surface Design
- Motion Capture
- Photographic Practice
- Temporary Practices / Temporary Publics

## What this qualification covers

To help you develop a broad range of skills, you study a major (300 points of your degree) and a minor (60 points) across your three years.

### Year 1

You complete two design studio courses and three other core courses related to your major, developing practical skills and a sound understanding of your chosen area of design.

You also take the first course from your minor.

### Year 2 & 3

Build on what you have learnt in Year 1 and specialise further in your major and minor. You develop specific technical skills, and an understanding of design processes and theories.

At the heart of Year 3 is your final-year project, and you may have the opportunity to exhibit your work at the AUT Art & Design Festival.

### Broaden your options by studying double degrees

Double degrees double your knowledge and opportunities but don't necessarily take double the time to complete. You can study the Bachelor of Design as a double degree with the Bachelor of Arts or Bachelor of Business. If you're considering doing this, contact us to discuss your plans. For more information visit [aut.ac.nz/artdesign](http://aut.ac.nz/artdesign)

AUT encourages early application by 24 September 2021. Places are limited.

1. City: all majors, South: Communication Design only.
2. Acceptance into this programme is based on academic achievement and the work submitted in a portfolio. Although we will continue to accept applications until all places are filled (up to the start of Semester 1, 2022), those who submit their full applications, including a portfolio of creative and design work, by 24 September 2021 will be prioritised.
3. For portfolio guidelines see page 21.
4. Students interested in the Interaction Design major need to apply for and complete the first year of the Communication Design major, then can enter the Interaction Design major from their second year.



Work showcased at major exhibitions and through the media



### Frank Liu

Interior Designer, Warren + Mahoney Architects  
Master of Design  
Bachelor of Design in Spatial Design

"The studio and community culture was the highlight of my time at AUT. I have countless memories of working with my friends and other creatives on late nights. This experience not only grew me as a designer, but most importantly made university feel like a second home. In my second year, our lecturers presented an installation project they worked on, named 'Hole of Yellow Archipelago'. Experiencing the translation from a 2D concept to a real-life space was a lightbulb moment for me. It was a space designed for children to express their creativity and learning, however it was really interesting to see how they adapted the space into something playful and mildly chaotic. It made me consider the impact we have as designers in our environments and the emotions that often arise in such spaces."



For more details visit [aut.ac.nz/artdesign](http://aut.ac.nz/artdesign)

# Bachelor of Design

## Overview continued

### Course planner – Bachelor of Design

#### Bachelor of Design – programme structure

<b>CHOOSE ONE OF THE FOLLOWING MAJORS:</b>		<b>300 points</b>
Communication Design	Industrial Design	
Digital Design	Interaction Design <sup>1</sup>	
Fashion Design	Spatial Design	
<b>PLUS</b>		
<b>ONE OF THE FOLLOWING MINORS<sup>2</sup>:</b>		<b>60 points</b>
Cinematic Arts	Digital Fabrication	
Contemporary Pacific	Experimental Surface Design	
Creative Entrepreneurship	Motion Capture	
Design for Sustainability	Photographic Practice	
Design Thinking	Temporary Practices /Temporary Publics	
<b>360 points total</b>		

#### Bachelor of Design – courses

YEAR	SEMESTER 1	SEMESTER 2
<b>1</b> 120 points	Design Studio I (30 pts)	Design Studio II (30 pts)
	Major course (15 pts)	Major course (15 pts)
	Major course (15 pts)	Minor course (15 pts)
<b>2</b> 120 points	Design Studio III (30 pts)	Design Studio IV (30 pts)
	Major course (15 pts)	Major course (15 pts)
	Minor course (15 pts)	Minor course (15 pts)
<b>3</b> 120 points	Design Studio V (30 pts)	Design Studio VI (45 pts)
	Major course (15 pts)	Major course (15 pts)
	Minor course (15 pts)	
<b>360 points total</b>		

1. Students interested in the Interaction Design major need to apply for and complete the first year of the Communication Design major, then can enter the Interaction Design major from their second year.

2. Refer to page 20 for a description of minors

# Bachelor of Design

## Communication Design

Communication design focuses on developing and visually communicating ideas, messages and meaning. You examine historical and contemporary concepts of visual language and design processes through diverse projects responding to societal, environmental, design industry and commercially relevant themes and issues.

### What this major covers

You study core courses each year that cover design solutions, critical thinking, research practices, user experience, creative processes, information management, prototyping, market/cultural/industry case studies. You also study a minor across your three years.

In Year 2 and 3 you're offered specialised studio projects and workshops in specific disciplines of communication design, supported by lecturers and professional designers.

### Studio pathways at the City Campus:

#### Communication Design and Branding

Become familiar with advertising and branding, including idea generation, campaign design, strategy, social media marketing, identity and systems design.

#### Communication Design and Image Making

Focus on illustration, drawing, mechanical and digital media, and explore concept development, content generation, image making and type relationships.

#### Communication Design and Open Studio

Work with The Draft Studio at AUT and partner with external creative studios, design researchers, individual designers and other industry stakeholders.

#### Communication Design and Professional Photography

Explore contemporary lens-based image making practices, and professional image management systems used by commercial photographers and in-house designers.

### Studio pathway at the South Campus:

#### Communication Design

Work across a range of visual communication practices including graphic design, advertising and branding, digital interactivity and moving image.

### Career opportunities

- **Design & strategy** – advertising and brand creative, online and social media manager, creative or account director
- **Image making** – photographer and videographer, content and narrative illustrator, printmaking
- **Graphic design & typography** – communication or graphic designer, publication design and information designer



#### Toni Clark

*Te Āti Awa, Taranaki, Ngāpuhi*  
Digital Design Intern,  
Red Antler, New York City  
Bachelor of Design in Communication Design

"User experience/user interface stood out as a great path for me to take, and I love that the field is fast-paced and constantly evolving. I was fortunate to have had the guidance of great lecturers who taught me how to look at the world through many different lenses, shaping the way I see the world around me. I also built strong relationships with my peers, and getting to exhibit my graduate work alongside them was a huge highlight for me.

"AUT is always evolving its curriculum to align with the industry and has forward-thinking lecturers to ensure that when we graduate, we have the best chance at assimilating into our trained profession with the confidence and tools we need. Many designers I admire have come from AUT and I think that is a testament to the strong education the School of Art and Design offers.

"After graduating at the end of 2018, I went to the USA to intern at Red Antler in New York City through the AUT Internz International Scholarship Programme, and I'm still working at Red Antler today. With each project I work on, the lessons I learn are invaluable to my growth as a designer."



### Marco Andrew Staines

Character Artist and Facial Data Technician, Soul Machines  
Bachelor of Design in Digital Design

"Before deciding to come to AUT to study I was working as a theatre actor in London but I eventually decided to nurture my side hobby of 2D drawing. When it was time for me to come back to New Zealand, I spoke to a lecturer who suggested AUT's digital design degree with a minor in motion capture. That was an excellent way for me to combine my passion for performance and character creation with my drawing and design skills.

"It's daunting at first but I've enjoyed every single assignment in my degree, and that's because I was free to concept, design and finish each of my ideas. I really enjoyed being able to problem solve and figure out the best way for me to animate a character, using motion capture or keyframe techniques. One of my lecturers also helped me understand how a passion for acting and performance can be transferred into an animation career.

"Concepting Voyager, my final-year project, was a bit of a lightbulb moment for me. It's the story of an alien visiting past memories of a deserted version of our planet Earth. It was a simple idea but the visual potential of it gave me an immense push to finish the project from concept to final edit."

## Bachelor of Design Digital Design

The Digital Design major prepares you for the demands of a career in the digital creative industries by giving you a comprehensive grounding in animation, visual effects and game design in a studio-based teaching and learning environment. You have access to world-class facilities like our green screen, motion capture and virtual reality studios, and our high-end computer labs which are equipped with a suite of industry standard software. We also have strong and long-established links with industry, and you have opportunities to gain professional experience while studying.

### What this major covers

This major offers a lot of flexibility, and you could work on projects that bring together live action and digital elements in a cinematic production, or 3D animation and interactivity for a gaming or virtual reality experience. We encourage you to develop your unique creative potential in an exciting and rapidly evolving field.

#### Year 1

Year 1 introduces you to all aspects of digital design including animation, visual effects, game design, cinematic production, motion capture, and augmented and virtual reality. You also study theory and history in these areas, and take one course from your chosen minor. The Digital Design major is both studio production and software lab-based, and you work in a studio-based environment.

#### Year 2

In Year 2 you can choose a specialised pathway in either animation, visual effects or game design where you undertake a series of practice-based projects designed to develop your expertise in your chosen fields. You also take two courses for your chosen minor.

#### Year 3

In Year 3 you undertake a major capstone project where you pursue self-directed creative research in your chosen field. You also undertake your final minor course.

### Workplace experience

You complete 60 hours of workplace experience in the digital design industry in the Year 3 professional practice course – a great opportunity to network, gain work experience, and develop your show-reel and digital portfolio. Recent placements included Weta Digital, Staples VR, Flux Animation Studio Ltd, InGame Ltd, Power Rangers TV series and Geo AR Games.

### Career opportunities

3D animator, games designer, virtual reality artist, interactive designer, motion capture artist, motion designer.

# Bachelor of Design

## Fashion Design

The Fashion Design major focuses on conceptualising and developing innovative products that respond to major changes in the consumption of fashion. Our fashion studios give you access to industry-standard machinery and digital technologies, and a suite of art and design labs are available for you to extend your practice. You'll work predominantly in a studio-based environment.

### What this major covers

#### Year 1

Year 1 introduces you to the fundamentals of fashion design including drawing, concept development, pattern cutting and sewing. You'll also learn about some of the historical contexts of fashion, and will take the first course in your chosen minor.

#### Year 2

In Year 2 studio you'll explore unconventional pattern-making methods, undertake 'live' industry projects, and will align your design work with new understandings from your theory course. You'll also take two courses from your chosen minor.

#### Year 3

In Year 3 you undertake a major capstone project where you pursue self-directed creative research, leading to design-focused outputs for your chosen area. This should ideally respond to your personal and professional career goals. You'll also undertake the final course in your chosen minor.

### Workplace experience

You complete 60 hours of workplace experience in the fashion design industry – a great opportunity to network, gain work experience and develop your CV and portfolio. Recent placements included Karen Walker, Huffer, Stolen Girlfriends Club and Ruby. You'll also have the opportunity to showcase your work at the AUT Art & Design Festival.

### Career opportunities

Fashion designer, fashion writer, design assistant, production manager, fashion buyer or merchandiser, fashion marketing or PR.



#### Julianna Jung

Design and Workroom Assistant,  
Taylor Boutique/The Shelter  
Bachelor of Design in Fashion Design

"I decided to study fashion because I wanted to be in a place where I have the freedom to express my creativity and could learn to understand myself as a designer. I loved working with other fashion design students, having a place to share ideas and support one another, and getting guidance from experienced fashion lecturers. I've met some great people during my time at AUT and it's amazing how much you can learn from each other.

"In my first year, I was selected to present my first design at the graduate show. I was also able to present my final-year graduate collection to the industry and family. Seeing my collection on the catwalk was a very memorable time for me.

"I started interning in the head office of Taylor Boutique/The Shelter in my first year of studying. It's now been over three years with the company and I've created amazing relationship with people in the industry and clients. I'm managing the stores, creating window displays, and am involved in social media, events, marketing and buying. I also work in the workroom, helping the head production manager. As a young designer it has been very helpful to see the full spectrum of the business."



### Haydn Jack

Industrial Designer, Blender Design  
Bachelor of Design in Product Design\*

"I work with clients and businesses to understand exactly what their customers need and where each product fits within their business model, and then help them turn their ideas into reality. For me the most enjoyable part of working in an industrial design consultancy is the broad variety of projects, clients and industries I get to work with.

"I chose to study product design after topping my design class in high school, and decided to study an area I was passionate and curious about.

"AUT has its finger on the pulse of design, which is an especially dynamic industry. The workshops and studios make use of the latest technology for designers to make their ideas a reality. With strong connections and staff within the industry, alongside some game-changing graduates, AUT is leading the change in thinking for the future of design.

"The culmination of my time at AUT had to be the final-year exhibition. It was great to see everyone's efforts and skills from the past three years reflected in a major design project in an area of their choosing. It was also special to be recognised for the growth of my own skills, and upon graduating I was granted the 2016 AUT Head of School Award."

\*This major is now called Industrial Design

## Bachelor of Design Industrial Design

Industrial design at AUT focuses on good design for a better world. Products we design can be tangible, three-dimensional manufactured objects like consumer products, furniture, packaging, medical and sports equipment, or they can be systems, services and interfaces, always with innovation as a main driver. At AUT, you work in open plan design studios and have access to world-class technologies, laboratories and workshops. This major is future focused, working with industry in creative ways to engage with real-life problems.

### What this major covers

#### Year 1

You're introduced to the design process and design thinking. Your studio projects will be hands-on and collaborative, and you'll develop fundamental design skills, theories and processes. You'll spend time in our workshops making things and be introduced to key drawing and communication skills.

#### Year 2

You undertake more sophisticated creative projects and deepen your knowledge of industrial design. This includes working with industry-standard digital modelling software, and building an understanding of industrial manufacturing technologies.

#### Year 3

We help you work through your own design project from initial ideation, through research and development, to prototyping and exhibition. You'll focus on human-centred design and position your work in terms of existing theory and practice.

### Industrial design projects

You work more independently on projects, and more clearly identify your area of specialisation. Many of these projects are undertaken in partnership with industry partners like Macpac, Citta Design, Fisher & Paykel Healthcare, Auckland District Health Board, Auckland Council and Zespri.

### Career opportunities

Product and industrial designer, furniture or packaging designer; ergonomic medical equipment, sport or performance wear designer; service and experience designer.

# Bachelor of Design

## Interaction Design

Interaction design focuses on both digital interfaces, as well as physical artefacts. This includes digital web platforms (including desktop, mobile and other devices), apps and product interfaces. It can also include design for information systems, way-finding and navigation systems, digital dashboards and controls, as well as wearable technologies and augmented and virtual spaces.

This major aims to develop your expertise in interaction design for a range of contemporary and future-orientated contexts, technologies and platforms. Interaction design integrates the principles of visual and other forms of communication, design, creative thinking and user-experience design processes, with appropriate media and technologies to design efficient, effective, pleasurable and meaningful human interactive experiences.

If you're interested in this major, you need to apply for and complete the first year of the Communication Design major. You can then enter the Interaction Design major in your second year.

### What this major covers

#### Year 1

Courses you complete this year:

- Communication Design Studio I
- Communication Design Studio II
- Materials and Media I
- Materials and Media II
- Design Research I
- Plus one course from your chosen minor

#### Year 2

Courses you complete this year:

- Interaction Design Studio I
- Interaction Design Studio II
- User Experience (UX) Design
- Design Research II
- Plus two courses from your chosen minor

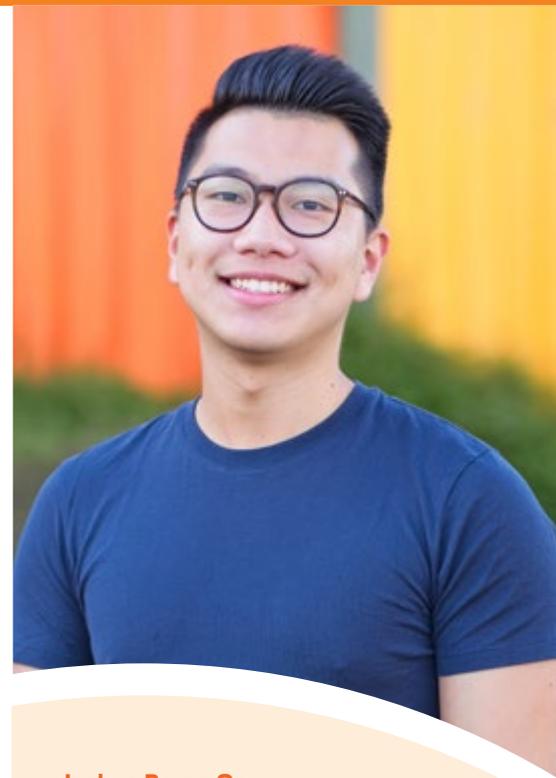
#### Year 3

Courses you complete this year:

- Interaction Design Studio III
- Interaction Design Studio IV
- Design Research III
- Design Research IV
- Plus one course from your chosen minor

### Career opportunities

- Interaction designer
- Digital web designer
- User interface designer
- User experience designer
- App designer



#### Joshua Bryan Ong

User Experience Designer,  
Air New Zealand  
Bachelor of Design in Communication Design

"What I love most about my role is that it combines two of my passions: design and helping people. User experience design is about understanding people – their needs, wants and desires – and designing something that helps them achieve what they intend to do.

"I like that I don't design for myself or just for the sake of beauty. I facilitate user interviews to understand our users' needs, and iterate the insights we gather for our designs. I work alongside project managers, developers and various stakeholders, collaborating to deliver the best possible experience for our users. I love that no two days are the same.

"Art and design had always been something I loved doing, but I wasn't sure it was a viable career opportunity for me. I was pursuing a business degree at another university, and during one of my business lectures I realised I couldn't see myself doing this for the rest of my life. Shortly after, I left and decided to pursue art and design.

"I chose AUT because it's known for its practical, hands-on approach to teaching. I felt that was a great way to learn. I had also seen some of the work of previous design students from AUT, and was blown away by their level of skill and knowledge."



### Sophie Roberts

Landscape Design Intern  
Terrain NYC, New York City  
Bachelor of Design in Spatial Design

“My biggest achievement while I was at AUT was being awarded the AUT Internz Scholarship, and landing a position to work at a landscape architecture firm in SoHo, New York City. Since I was young one of my career goals was to work in New York City, and to have my first job in the industry here is an amazing personal achievement.

“The team here is amazing; it feels like a second family, which is such a nice feeling being away from New Zealand. The team is smaller in size, which means I can work on a big range of tasks, from AutoCAD to attending client meetings.

“From a young age, I’ve been interested in the designed spaces that surround me. Spatial design was a natural pathway for me to follow, combining my love of design and transferring it into spatial form. AUT’s spatial design degree had a great reputation, and with a small class intake, I knew it would be a good fit for a space I could learn and thrive in.

“It was a perfect environment to design in. Through the studio culture I made lifelong friends – spending countless late nights in studio leads to great friendships. Being taught by great academic staff in spatial design also enriched my experience at AUT.”

## Bachelor of Design Spatial Design

Spatial design is the design of human environments from the inside out. Spatial designers are experts at finding their way into new situations by interpreting and analysing them spatially, relationally, and culturally.

At AUT, our main areas of spatial design are interior design; stage, set, and production design; furniture, urban placemaking; exhibition, event, and experience design; and imagined futures and critical speculations. Spatial design overlaps with architecture, landscape design, curating, installation art, community development, and design for virtual or augmented worlds.

### What this major covers

#### Year 1

We focus on intimate spaces, considering how we experience and perceive the things close to us. We introduce you to essential spatial concepts and walk you through a spatial design process. You’ll analyse familiar spaces from new perspectives, explore materials, and spend time developing your drawing and digital modelling skills.

#### Year 2

We look at shared spaces; places where we meet and interact with others. You’ll analyse real sites and make things in our workshops. You’ll apply your developing creative vocabulary and design process to new, more complex scenarios, and learn about producing instructional documentation.

#### Year 3

We ask you to consider public spaces and situations like streets, galleries, and public events. You’ll take more control over the design process, building a brief in response to your own analysis of a given situation. You’ll explore more advanced uses of digital tools, reflect on your practice, and put together portfolio-ready projects. The year culminates in a public exhibition to place your work in the public eye.

### Career opportunities

- Interior/building design
- Theatre, film, TV or digital environments
- Urban design
- Event design
- Furniture and object design

# Bachelor of Visual Arts [ BVA | AK3352 ]

## Overview

Passionate about art? Our Bachelor of Visual Arts prepares you for the demands of a career in contemporary art, whether as an artist or in the many other roles within the art sector. Study visual arts and enjoy a student-centred and studio-based programme where you can follow your interests in art – including drawing, printmaking, digital art, sculpture, moving image, analogue and digital photography, installation, sound, painting, performance, art and technology, social and community-based art practices. Equip yourself with an impressive set of practical and technical skills to produce your own artwork.

### Entry requirements

#### Minimum entry requirements

- University Entrance or equivalent
- Portfolio of artwork<sup>2</sup>

#### Preferential entry

You may be eligible for preferential entry to the Bachelor of Visual Arts if:

- You are a current Year 13 student at a NZ secondary school, and
- You have achieved NCEA Level 2 with Excellence endorsement overall and with an Excellence endorsement in one or more approved art, design or technology subjects, or
- You have achieved a University of Cambridge International Examinations (CIE) AS grade A or B in one or more approved art, design or technology subjects.

If you believe you are eligible for preferential entry, apply online and submit your application without a portfolio.

#### English language requirements

IELTS (Academic) 6.0 overall with all bands 5.5 or higher; or equivalent

#### Useful New Zealand school subjects

Art History, Classical Studies, English, Media Studies, Nga Toi, Ngā Toi Ataata, Painting (Practical Art), Photography (Practical Art), Printmaking (Practical Art), Sculpture (Practical Art), Te Reo Māori, Te Reo Rangatira.

### Pathways

You can specialise in one of three pathways:

- Sculpture and Intermedia
- Painting and Printmaking
- Photography and Lens Based Media

### Minors

To help you develop a broad range of skills, you study a minor (60 points) as part of this degree (see page 20).

### QUICK FACTS

Level:	7
Points:	360
Duration:	3 years F/T, P/T available
Campus:	City
Starts:	28 Feb 2022
Apply by:	24 Sep 2021 <sup>1</sup>



#### Sandy Xu

Artist / Director, girl.xu Studio  
Bachelor of Visual Arts

"I got to know myself better throughout my studies. I enjoyed all the presentations, the talk weeks and the exhibitions I did at AUT. I'm now the director of girl.xu Studio and love everything about my career. As an illustrator, I draw for clients, but I'm also a teacher and we run painting workshops in the studio every week. My goal is to provide a space for individuals who are interested in art; an opportunity for people of all ages and backgrounds to collaborate and explore the essence of life through a creative lens. Since I graduated, I had a book published, have given interviews for magazines and even had my own exhibition. But if you ask me about the thing I'm most proud of, I think it's when my students tell me after class how surprised they are because they never thought they could draw."

# Bachelor of Visual Arts

## Overview continued



Benefit from AUT's world-class, professionally curated gallery



### Vanessa Crofskey

Staff Writer/Communications Manager,  
The Pantograph Punch / Freelance Artist  
Bachelor of Visual Arts

"I think the academic staff we had were so special, and showed us they really cared and thought that what we were doing was important. Making art and then showing it to others can be really scary and personal, so it's important that those lecturers hold space for you. I loved that we were able to crack jokes and cry in front of them. Our class size for sculpture was really small, so the friendships I made ran deep and the attention from the lecturers was really high. We all stayed late in the studio and supported each other through the trials and tribulations of art school. One of my favourite memories was our trip to Taranaki to visit the late Peter Peryer in his studio and see the Govett-Brewster art museum. I'm still good friends with my classmates and lecturers, which feels really important."

## What this qualification covers

### Year 1

Explore the fundamentals of visual arts theory and practice through a hands-on, exciting and busy year of making. You'll be encouraged to develop your own artistic interests to art making while covering a wide range of new approaches, skills, materials, media and processes.

### Core courses:

- Visual Arts Core Studio
- Visual Arts Theory I
- Visual Arts Studio I
- Plus one course from your chosen minor

### Year 2

You'll choose a pathway for focus in one of:

#### Sculpture & Intermedia

Explore the breadth of sculpture. There's a strong focus on sculptural concepts driving contemporary art; object making, installation, performance, social art practices, digital and traditional craft based practices.

#### Painting & Printmaking

Use traditional and experimental drawing, painting, printmaking and digital media technologies in ways that suit your inventive purposes.

#### Photography & Lens Based Media

Work with high-end equipment and facilities, including large format analogue photography, studio lighting and digital processes.

You also take two courses from your chosen minor.

### Year 3

You'll work in increasingly self-reliant ways, complemented with a focus on strong industry connections through our Talk Week festival and public exhibitions programme. You also take your final minor course. The year culminates in making a comprehensive exhibition at the Art & Design Festival.

## Career opportunities

Art industries, museums and galleries, arts education, creative technologies, community development, creative entrepreneur.

1. Acceptance into this programme is based on academic achievement and the work submitted in a portfolio. Although we will continue to accept applications until all places are filled (up to the start of Semester 1, 2022), those who submit their full applications, including a portfolio of work, by 24 September 2021 will be prioritised.
2. For portfolio guidelines, see page 21.



For more details visit [aut.ac.nz/artdesign](https://aut.ac.nz/artdesign)

# Course planner – Bachelor of Visual Arts

## Bachelor of Visual Arts – programme structure

<b>BACHELOR OF VISUAL ARTS</b>		<b>300 points</b>
<b>PLUS</b>		
<b>ONE OF THE FOLLOWING MINORS:</b>		<b>60 points</b>
Cinematic Arts	Digital Fabrication	
Contemporary Pacific	Experimental Surface Design	
Creative Entrepreneurship	Motion Capture	
Design for Sustainability	Photographic Practice	
Design Thinking	Temporary Practices/Temporary Publics	
		<b>360 points total</b>

## Bachelor of Visual Arts – courses

YEAR	SEMESTER 1	SEMESTER 2
<b>1</b> 120 points	Visual Arts Core Studio (45 pts)	Visual Arts Studio I (30 pts)
	Visual Arts Theory I (30 pts, full-year course)	Minor course – Semester 2 (15 pts)
<b>2</b> 120 points	Visual Arts Studio II (60 pts, full-year course)	
	Visual Arts Theory II (30 pts, full-year course)	
	Minor course – Semester 1 (15 pts)	Minor course – Semester 2 (15 pts)
<b>3</b> 120 points	Visual Arts Theory III (15 pts)	Visual Arts Professional Practice (15 pts)
	Visual Arts Studio III (75 pts, full-year course)	
	Minor course (15 pts)	
		<b>360 points total</b>

## Minors

# Bachelor of Design & Bachelor of Visual Arts

We aim to provide you with flexible study options through a suite of minors where you work with other students in collaborative teams across different creative disciplines. Each year the selection of available minors will change as new areas evolve. There's also the possibility of studying an additional minor or elective courses from outside art and design. This allows you to pursue an area of interest from a wide range of subjects.

### Cinematic Arts

Explore film production and cinematic languages to develop skills in research and development, analogue and digital camera work, editing, lighting and output to produce your own short film.

### Contemporary Pacific

Learn, explore and innovate concepts in Pacific art, space and design: patterns that interact with movement, rituals, connecting people and the environment.

### Creative Entrepreneurship

Discover business for creative concepts – covering economics, innovation, creative entrepreneurship, strategic thinking, branding and marketing.

### Design for Sustainability

Discover how art and design can contribute to a new future where both people and our planet will prosper. Explore ecological and social aspects of design for sustainability.

### Design Thinking

Use your design skills to strategically reframe problems and help to develop new business concepts and opportunities.

### Digital Fabrication

Use the latest advanced technologies such as 3D printing, computer controlled CNC cutting, milling and routing, and laser cutting to explore and develop creative work.

### Experimental Surface Design

Explore AUT's leading edge print and 3D lab facilities to practise contemporary and traditional methods, and create innovative experimental surface design for 2D and 3D applications.

### Motion Capture

Uncover a range of exciting MOCAP applications in state-of-the-art facilities, including 3D animation, digital visual effects, pre-visualisation and gaming. Become an expert with a range of approaches to motion capture, including tools and techniques.

### Photographic Practice

Explore digital camera technologies, lighting, post-production, and editing, along with implications of photographic representation and communication.

### Temporary Practices/Temporary Publics

Create multidisciplinary projects that explore social and public contexts to produce temporary events and durational artworks. Be part of a group of artists and designers working together (or independently) to make site-specific works, pop-up events, residencies, installations, interventions, ephemera and publications.

# Portfolio guidelines – Bachelor of Design & Bachelor of Visual Arts

You need to submit a portfolio of work as part of your application to study at AUT unless you qualify for preferential entry.

## Before you submit your portfolio

- Apply to AUT for entry into the Bachelor of Design or Bachelor of Visual Arts. You need to apply by 24 September 2021.
- We encourage you to submit your portfolio along with your application to AUT. However, if your portfolio isn't ready to be submitted at this stage, you can upload it later<sup>1</sup>

## What to include in your portfolio

- Approximately 12 to 24 A4 pages of images/photos of your work that are compatible with the Bachelor of Visual Arts or the Bachelor of Design major(s) that you are applying for
- Give a short explanation of each image including the date, title and the issue or concept that you were working on and your role if it is a collaborative piece
- Include the working drawings or process, where available, for at least one piece of work or project
- Don't include original work – send us photos or electronic copies of your work in your portfolio
- For majors like Digital Design and Communication Design, you may wish to send us a movie file as part of your portfolio. Don't upload movie or audio files with your application or to your Arion account. Upload your movie to YouTube or Vimeo, etc and place a link to this in your cover letter
- A short cover letter that introduces yourself and outlines your design aspirations or goals and past or present design studies. Include this letter as the first page of your portfolio

- Images/photos of your work and your cover letter need to be merged into one PDF file. For example, a file created in Powerpoint or InDesign or Word is then converted into one PDF file
- The file name for your portfolio should include your full name and the programme(s) and major(s) you're applying for. We can't review portfolios that don't have a name or programme/major recorded.

Ensure that your portfolio demonstrates both a breadth and depth of creative work – include images of a range of drawings, sketches, models and finished examples of work in your portfolio.

## Problems uploading your portfolio?

The file size must not exceed 30MB. Any files exceeding 30MB will be sent back to you by Admissions and/or not uploaded to your application. Applications that don't include a portfolio may not be assessed.

If you have a problem uploading your portfolio (eg due to file size limitations) contact the Student Hub on 0800 AUT UNI or email [studenthub@aut.ac.nz](mailto:studenthub@aut.ac.nz)

1. Applications for entry to art and design programmes can only be considered fully once we have received your portfolio.



## QUICK FACTS

- Level: 4

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- Points: 120

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- Duration: 1 year F/T only

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- Campus: City & South

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- Starts: 28 Feb & 18 July 2022



### Belinda Tran

2nd-year student, Bachelor of Design in Spatial Design  
Certificate in Science and Technology

“Throughout the Certificate in Science and Technology, I made many friends with different dreams of majoring in other aspects of design who were also using the certificate as a starting point to move on to the Bachelor of Design the following year. That was a great way to expand my circle of designer friends and enabled me to expand my knowledge for my bachelor's degree the following year. In the future, I'd love to be involved in future spatial projects that highlight and support those with an impairment. I'm hearing impaired myself, so I sometimes face difficulties when it comes to hearing and understanding what is happening. As a designer, I'd like to use my skills to make a difference for others who have an impairment like myself.”

# Certificate in Science and Technology

CertScT | AK1311

The one-year Certificate in Science and Technology gives you an introduction to the main areas involved in studying design, engineering, computing or mathematics. It's a great programme to gain a taste of university life and develop the knowledge and study skills for further study at bachelor's level.

## Entry requirements

### Minimum entry requirements

- Completion of Year 12
- **NCEA:** 48 level 2 credits or higher, plus eight level 1 credits in at least one subject from Art History, Classical Studies, Drama, English, Geography, Health Education, History, Media Studies, Social Studies, Te Reo Māori, Te Reo Rangatira, Business Studies, Economics, Physical Education
- **CIE:** 60 points on the UCAS Tariff

### English language requirements

IELTS (Academic) 5.5 overall with all bands 5.0 or higher; or equivalent.

## What this qualification covers

Complete the following courses:

- Academic Literacies
- Foundation Design Principles
- Foundation Design Technologies

Plus select five courses from:

- |  |                               |
|--|-------------------------------|
| • Foundation Calculus                    | • Foundation Maths and Design |
| • Foundation Programming                 | • Foundation Algebra          |
| • Foundation Problem Solving             | • Foundation Physics A        |
| • Tertiary English and Critical Thinking | • Foundation Physics B        |
| • Foundation Mathematics                 | • Foundation Statistics       |
|  | • Introduction to Engineering |

## Further study

Students who complete this programme can apply for the Bachelor of Design or Bachelor of Visual Arts. Students also need to meet portfolio requirements for entry into either of these degree programmes.

AUT encourages early application. Places are limited.



For more details visit [aut.ac.nz/artdesign](https://aut.ac.nz/artdesign)

# Diploma in Arts

DipArts | AK2001

**Broaden your worldview with the one-year Diploma in Arts, and gain knowledge and skills in communication design. Start your studies in a supported environment to get on track with your degree and your future. You study degree-level papers and will develop interpersonal, communication, critical thinking and problem-solving skills and will be supported through a series of tutorials, additional learning and other support.**

**This programme is also suitable for students who have narrowly missed UE<sup>1</sup> and want to continue into the Bachelor of Design in Communication Design or other bachelor's degrees.**

## Entry requirements

### Minimum entry requirements

- University Entrance OR
- 42 NCEA credits at Level 3, including UE literacy and numeracy, with:
  - 10 credits in each of 3 approved subjects, OR
  - 12 credits in each of 2 approved subjects and 14 credits across 2 further subjects.

### English language requirements

IELTS (Academic) 5.5 overall with a minimum of 5.5 in writing and a minimum of 5 in other bands, or equivalent.

## What this qualification covers

This one-year programme will develop knowledge and skills in communication design, along with the necessary academic preparation for further study at undergraduate level. You'll take courses that are equivalent to the first year of the Bachelor of Design. We will work with you to help you identify where you want to go and what papers will help you get there.

On successful completion you can cross-credit your courses and transfer to the Bachelor of Design in Communication Design.

AUT encourages early application. Places are limited.

## QUICK FACTS

Level:	5
Points:	120
Duration:	1 year F/T, P/T available <sup>1</sup>
Campus:	South
Starts:	28 Feb 2022

1. One year full-time only starting in February. Part-time not available for students who have narrowly missed UE.





Student work exhibited at the Art & Design Festival

1 'Subconscious – Memories made from music' by Rebeca Caulton 2 'Manifest (detail)' by Denny Wood 3 'Quincala' by Kauri Finlay 4 'Desi Daughters' by Azeeza Sahib 5 'Beautiful memory' by Wenlian Jin 6 'Te Kāuru Hou—a new leaf: Processing Harakeke (Phormium Tenax)' for WholeGarment® Knitting Technology – Shima Seiki by Kimberley Alexander-Maaka 7 'Gesturing Bodies: Anxious or Soothing you decide' by Danielle Carter 8 'Revealing the Unseen' by Emma Pygott

# Overview of our postgraduate qualifications

## Postgraduate Certificate in Design

The Postgraduate Certificate in Design develops your design expertise and decision-making skills in as little as one semester. You can choose from a wide range of art and design papers. The programme is suitable for design professionals from all backgrounds, and can prepare you for further study in the Master of Design.

## Postgraduate Certificate in Visual Arts

The Postgraduate Certificate in Visual Arts furthers your creative practice in one of these specialist areas: cinema, drawing, installation, interactive technologies, lens-based, painting, photography, printmaking, sound, sculpture or video.

## Master of Design

The Master of Design is a research degree aimed at developing your design expertise and empowering your decision-making. Specialising in industrial design, fashion design and textile design, communication design, digital design or spatial design, you work on interdisciplinary projects. Implementing creative research strategies, and continuing to develop expertise in your chosen field, you contribute to a vibrant, collaborative design culture.

## Master of Visual Arts

This is an interdisciplinary research degree for visual arts graduates and creative professionals. The degree is highly flexible and caters for students from a variety of backgrounds. You select a learning pathway that reflects your art practice and professional interests. You have access to individual studio spaces, supervisory support and well-equipped specialist facilities. Your research will contribute to diverse and emerging dialogues around creative practice.

## Master of Philosophy

The Master of Philosophy is a one-year research-only master's degree. It gives you the opportunity to undertake a research project of your interest, under the supervision of art and design staff. It can also serve as a pathway to more advanced research at doctoral level.

## Doctor of Philosophy

The Doctor of Philosophy is a thesis-based research degree that leads to advanced academic and theoretical knowledge in a specialist area. It enables you to make an original contribution to understanding in the field of art and design and meet recognised international standards for such work. You work closely with a supervisor to prepare a thesis, which is then examined by independent experts applying contemporary international standards.



For more details visit [aut.ac.nz/artdesign](https://aut.ac.nz/artdesign)

# HOW TO APPLY

Below is the step-by-step guide to the applications process. For more information visit [aut.ac.nz/apply](http://aut.ac.nz/apply)

1

## APPLY EARLY

Places are limited. Submit your application well before the semester starts.

### APPLYING FOR 2022

- Semester 1
  - apply by 24 September 2021
- Semester 2
  - apply by 2 May 2022

2

## COMPLETE THE APPLICATION FORM

- Apply online
- Indicate your programme(s) of choice and major (if known)

International students can also apply using an AUT approved international agent. For a list of AUT registered agents visit [aut.ac.nz/international-agents](http://aut.ac.nz/international-agents)

## SUBMIT YOUR APPLICATION

## WE ACKNOWLEDGE YOUR APPLICATION

- We will send you an acknowledgment email, which explains how to check the status of your application
- We will contact you if we need more information

3

## WE ASSESS YOUR APPLICATION

- We assess your application to ensure you have met the entry criteria for the programme(s) you are applying for
- We consider your academic history and relevant experience to ensure you can succeed in your programme
- We let you know if your application has been successful

## POSSIBLE OUTCOMES

**CONFIRMED** We would like to offer you a place to study at AUT

**PROVISIONAL** You have met some of the criteria for entry to your chosen programme of study and we would like to offer you a provisional place to study at AUT. If you don't meet the rest of the requirements, then this offer will be withdrawn

**CONDITIONAL** You have to meet the conditions and approvals listed in your conditional offer to be able to secure a formal offer of place

**DECLINED** If you don't meet the entry requirements or all places are taken, we may offer you an alternative programme

## ACCEPT YOUR OFFER

# University admission to AUT bachelor's degrees

## For New Zealand citizens and residents and international students studying in a high school in New Zealand

To gain admission to bachelor's degrees, you must have met the requirements for University Entrance plus any specified admission requirements for a programme, such as specific subjects, portfolios and interviews.

For more information on entry requirements, including entry requirements for international students, refer to the AUT Calendar or visit [aut.ac.nz/calendar](http://aut.ac.nz/calendar)

**Please note:** AUT, like all other New Zealand universities, is required to manage enrolments. This is because of government policies that restrict the number of funded places available for domestic students in tertiary education.

### Admission categories

You may be granted University Entrance under one of the following categories:

- NCEA University Entrance
- Ad Eundem Statum admission (at an equivalent level) – this includes Cambridge International Examinations (CIE) and International Baccalaureate Diploma Programme (IB)
- Discretionary Entrance
- Special Admission

## Common University Entrance requirements

STANDARD	NCEA	CIE	IB <sup>2</sup>
<b>Overall</b>	Require <b>NCEA level 3</b> certificate which consists of 80 credits, including at least 60 credits at level 3 or higher. Can include up to 20 credits at level 2. <b>Note:</b> Credits to achieve NCEA level 3 may include unit standards from non-approved subjects. <b>Subject credits</b> Total of 42 level 3 credits including: • 14 credits from one approved subject • 14 credits from a second approved subject • 14 credits from a third approved subject	A minimum of 120 points on the UCAS Tariff <sup>1</sup> at A or AS level from an approved list (equivalent to NCEA approved subject list). Must include at least three subjects (excluding Thinking Skills) with grades D or above.	IB Diploma with minimum 24 points
<b>Numeracy</b>	At least 10 level 1 (or higher) numeracy credits (can be achieved through a range of subjects)	A minimum grade of D in IGCSE <sup>3</sup> mathematics or any mathematics subject at AS or A level.	Any mathematics subject – IB Group 5
<b>Literacy</b>	Total of 10 level 2 (or higher) literacy credits including: • 5 reading credits • 5 writing credits From specific standards in a range of NZQA English language rich subjects.	A minimum grade of E in English Language and/or English Literature subject at AS or A level.	Literature or language and literature (SL or HL) – IB Group 1, with English as the language.

1. UCAS (Universities and Colleges Admissions Services for the UK) Tariff = system which converts AS and A level grades into points.

2. New Zealand residents who have taken IB but have not been awarded the Diploma may apply for discretionary entrance.

3. IGCSE = International General Certificate of Secondary Education.

Where programmes require a specific subject, it is expected that a student will have achieved a minimum of 14 NCEA credits in that subject (or equivalent), unless indicated otherwise.

### NCEA approved subjects

For a list of NCEA approved subjects for University Entrance visit the NZQA website, [nzqa.govt.nz](http://nzqa.govt.nz)

### AUT language rich subject list

Art History, Business Studies, Classical Studies, Drama, Economics, English, Geography, Health Education, History, Media Studies, Physical Education, Social Studies, Te Reo Māori, Te Reo Rangatira.

## Discretionary Entrance

Discretionary Entrance is available to applicants who have attained a high level of achievement in Year 12 and want to undertake university study.

International students can't apply for Discretionary Entrance.

### You can apply if you:

- Have not completed Year 13 in a New Zealand secondary school or have done Year 13 but not attempted to gain University Entrance
- Have not otherwise qualified for admission (or have attempted University Entrance)
- Are a domestic student (New Zealand or Australian citizen or permanent resident). If Australian, your most recent schooling must have been in New Zealand
- Are under 20 years of age on the first day of the semester in which you begin study and meet other requirements of the programme for which you apply

People who missed University Entrance in Year 13 may be considered for mid-year admission in the following year.

You can't apply for admission for Semester 1 if you studied in Year 13 after 1 June. However, you can apply for admission into Semester 2.

### Minimum academic criteria for Discretionary Entrance

- NCEA level 2 certificate endorsed with minimum of Merit or CIE/IB equivalent
- Minimum of 14 credits in each of four NCEA level 2 (or higher) subjects, at least three of which must be on the approved subject list
- Meet UE literacy and numeracy standards, or their equivalent.

The application is a two-step process. First, you indicate you want to apply through Discretionary Entrance on the standard application form. If you meet the criteria you are sent a second form in which you provide further information and a school recommendation.

The recommendation will provide proof of your maturity, motivation, capability and readiness to undertake degree-level study and also verify that you were not enrolled in Year 13 beyond 1 June in the year prior to admission. Please refer to the AUT Calendar or visit [aut.ac.nz/calendar](http://aut.ac.nz/calendar)

Please note: Applicants are considered on a case-by-case basis and must also meet other selection criteria for the programme for which they have applied. There is a non-refundable assessment fee of \$50.00.

### Admission at equivalent level (Ad Eundem Statum)

An applicant will be considered for Ad Eundem Statum admission if they:

- Have successfully gained University Entrance through CIE or IB or an approved qualification from a New Zealand secondary school of special character
- Have successfully completed a recognised foundation programme or other recognised tertiary qualification/study of at least 120 points at level 3, or at least 60 points at level 4 in one course of study and have completed Year 13 at a NZ secondary school, or equivalent.
- Have qualifications from an overseas secondary school or tertiary institution deemed by AUT to be sufficient for entry into an undergraduate degree programme.

Please note: Applicants will be required to supply an official academic transcript with their application.

### Bursary

If you sat Bursary (prior to 2004) rather than NCEA please refer to the AUT Calendar or visit [aut.ac.nz/calendar](http://aut.ac.nz/calendar)

### Special Admission

New Zealand citizens or residents who are over 20 years of age on or before the first day of semester can apply for degree-level entry through Special Admission.

## English language requirements

If you don't have English as your first language, you may have to show evidence of your English language skills.

International students studying at secondary school and applying for University Entrance must achieve UE Literacy through New Zealand secondary school qualifications NCEA, CIE or IB. IELTS can't be substituted.

In all other cases another form of English language testing is required. Minimum IELTS requirements for each programme are included on the relevant pages in this publication. For other recognised English tests and more information, visit [aut.ac.nz/englishrequirements](http://aut.ac.nz/englishrequirements)

## International students

Contact us for information regarding studying at AUT if you're not a citizen or permanent resident of New Zealand or Australia, or a citizen of the Cook Islands, Niue or Tokelau islands.

Visit [aut.ac.nz](http://aut.ac.nz) for entry requirements for specific countries.

If you have any questions, you can contact us at [aut.ac.nz/enquire](http://aut.ac.nz/enquire)

# Fees & scholarships

**Cost is an important factor when thinking about university study. This page gives you an idea of the approximate tuition fees at AUT, and different options to help you fund your education including scholarships, student loans and allowances.**

To give you an idea of approximate costs, the 2021 tuition fees are shown below (based on full-time study and completing 120 points per year). All fees are in NZ dollars and include GST. The 2022 tuition fees will be advertised on [aut.ac.nz/fees](https://aut.ac.nz/fees) as soon as they have been set.

## Domestic student tuition fees

First-time domestic students are entitled to one year of fees free.

Undergraduate programmes

Fee (per year)	\$6,786.00-\$6,835.00 <sup>1</sup>
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1. Part-time students pay a proportion of the fee based on the number of academic points they are studying.

## International student tuition fees

Undergraduate programmes

Fee (per year)	\$30,092.00-\$34,851.00
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## Other fees you may have to pay:

- 2021 Compulsory Student Services Fee – \$790.40 for 120 points or \$6.59 per academic point
- 2021 Building Levy – \$77.52 for 120 points or \$0.65 per academic point
- Additional fees for course materials or elective courses (check with your faculty if there are additional fees for your programme)

Please note that you have to pay your fees in full by the date specified on your fees invoice.

To find out more about fees call **+64 9 921 9779** or **0800 AUT AUT** (0800 288 288).

## Free fees for your university study

Eligible domestic students starting tertiary education receive one year of full-time study fees-free<sup>1</sup>.

To check if you're eligible for fees-free study in 2022 visit [aut.ac.nz/fees](https://aut.ac.nz/fees)

1. Domestic students only, not available to international students.

## Scholarships and awards

Scholarships and awards are a great way to fund your university study. There is a wide range of scholarships and awards available to AUT students at all stages of their study. Visit the scholarships website for a current list of scholarships offered by AUT and external funders, as well as application forms and closing dates. You can also contact AUT's Scholarships Office for advice on scholarships, awards and the scholarship application process.

To find out more call **+64 9 921 9837** or visit [aut.ac.nz/scholarships](https://aut.ac.nz/scholarships)

## Support for scholarship students

Undergraduate scholarship students – whether the scholarship was awarded for academic endeavour or for excellence in sports, culture or leadership – have access to an extensive programme of support, including professional development and networking opportunities, and one-on-one support.

## Student loans and allowances<sup>1</sup>

If you are a full-time domestic student, you may qualify for a student loan or allowance. Student loans and allowances are administered and paid by StudyLink. The application process can take some time, so it's a good idea to apply early. You can apply for a student loan or student allowance before your enrolment at AUT is complete.

To find out more call **0800 88 99 00** or visit [studylink.govt.nz](https://studylink.govt.nz)

1. For domestic students only

## Help with planning and budgeting

We know that sometimes things happen and financial stress can impact your academic success. That's why we offer financial support that ranges from offering grocery or fuel vouchers, to helping with that unexpected bill.

## StudyLink website

Visit [studylink.govt.nz](https://studylink.govt.nz) for tools, tips and information to help you plan and understand the costs you will have while studying.

# Find out more

## AUT open day

Our open day at the City Campus will showcase everything AUT has to offer to help you make an educated decision about university study. To find out more visit [aut.ac.nz/live](https://aut.ac.nz/live)

## Portfolio Day

Attend one of our portfolio day, and art and design information sessions to find out more. These are held in July each year (usually during school holidays).

## Visit our website

For the latest information on AUT programmes and to keep up-to-date with what's happening at AUT visit [aut.ac.nz](https://aut.ac.nz)

## Contact us online

If you have any questions about studying at AUT, you can contact us at [aut.ac.nz/enquire](https://aut.ac.nz/enquire)

## Secondary schools

If you are a secondary school teacher or career advisor, our Future Students Team can help you with any questions you may have. Contact the team at [secondary.schools@aut.ac.nz](mailto:secondary.schools@aut.ac.nz)

## Connect with us

AUT has a range of social media channels to keep our students and the general public aware of what is going on around the university.

## Connect with us now:



@FutureStudentsofAUT

## Need some guidance?

If you're still unsure what to do, or would like to check out the campus and facilities, you can contact our Future Students Team. Email [future@aut.ac.nz](mailto:future@aut.ac.nz) or call **0800 AUT AUT** (0800 288 288) to speak to one of our friendly advisors.

## Drop in and see us

### AUT Student Hub

#### City Campus

Level 2, ground entry, WA building, 55 Wellesley Street East, Auckland

#### North Campus

AS building, 90 Akoranga Drive, Northcote, Auckland

#### South Campus

MB building, 640 Great South Road, Manukau, Auckland



# Campus maps



## Key

-  Student Hub
-  Student lounge & study space
-  Café
-  Library
-  Early Childhood Centre
-  Gym
-  Conference facility
-  Intercampus shuttle bus stop
-  Breast feeding and baby change room
-  Mobility parks
-  Defibrillator

## City Campus

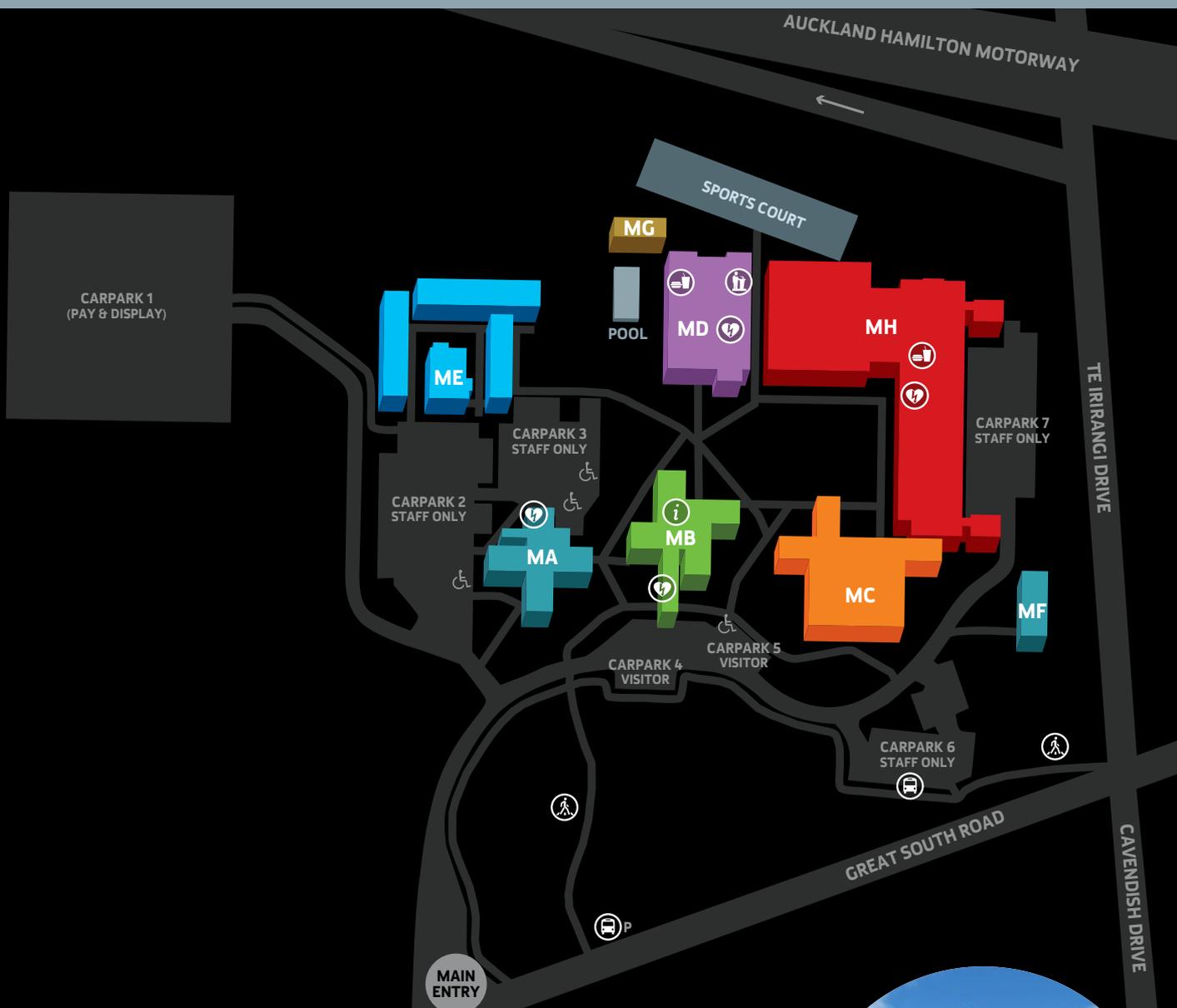
55 Wellesley Street East  
Auckland Central



## Art & Design

WE - Communication Design, Digital Design,  
School Administration Centre

WM - Fashion Design, Industrial Design,  
Visual Arts



**Key**

-  Student Hub
-  Café
-  Conference facility
-  Intercampus shuttle bus stop
-  Public transport
-  Pedestrian access
-  Mobility parks
-  Defibrillator

## South Campus

640 Great South Road  
Manukau, Auckland





**0800 AUT AUT (0800 288 288)**

Auckland University of Technology  
Auckland, New Zealand  
[aut.ac.nz](http://aut.ac.nz)

Enquire now  
[aut.ac.nz/enquire](http://aut.ac.nz/enquire)

**CITY CAMPUS**  
55 Wellesley Street East, Auckland Central

**NORTH CAMPUS**  
90 Akoranga Drive, Northcote, Auckland

**SOUTH CAMPUS**  
640 Great South Road, Manukau, Auckland

**Connect with us now:**



@FutureStudentsofAUT