

MARCH 2019

**AUT**

# ART AND DESIGN AT AUT



# A MESSAGE FROM THE HEAD OF SCHOOL



The School of Art and Design at AUT prides itself on producing award-winning graduates who are working in a range of creative and innovative companies and organisations in New Zealand and around the world.

Our academic offerings include a unique major/minor programme structure in our Bachelor of Design and Bachelor of Visual Arts, allowing students to develop deep practice and knowledge in one of the eight creative discipline areas, alongside a choice of 10 minors. The goal is to produce graduates who are adaptable, creative, and have strong personal values along with authentic interdisciplinary art and design experience.

In this issue we highlight our minors, showcase some of our great graduates, and inform you of some key upcoming events such as the Top Art exhibition, AUT LIVE and the Art and Design Portfolio Day for 2019.

## **Dr Andrew Withell, PDINZ**

Interim Head of School, Art and Design  
Faculty of Design and Creative Technologies

**1<sup>ST</sup>** in NZ  
for art & design



**TOP 100**  
WORLDWIDE  
for art & design



Industry-leading  
studios, labs and  
technology



Award-winning,  
industry-experienced  
teaching staff

# EVENTS

## TOP ART at AUT 2019

1-5 July

WZ111, WZ building, AUT City Campus, Auckland –  
**CAMPUS MAP**

AUT's School of Art and Design is hosting the touring Top Art exhibition from Monday 1 to Friday 5 July, featuring a selection of the NCEA Level 3 portfolios that achieved Excellence in Visual Art in the previous year. Five streams are covered: design, painting, photography, printmaking and sculpture.

Top Art provides an opportunity for secondary students and teachers to gain an understanding of what is required to achieve Excellence at Level 3. It also allows members of the public to see the high quality art being created in schools.

## ART AND DESIGN PORTFOLIO DAY

July

AUT City Campus

Registration and event details coming soon.

Portfolio Day is designed for prospective students who intend to apply for our art and design undergraduate programmes. The event allows students to find out more about each of our programme disciplines and equips them with the information they need to submit their portfolio for application. An application (and a portfolio of artwork) should be submitted by 27 September 2019 (to study at AUT in 2020).

**MORE INFORMATION  
ON PORTFOLIOS**



The exhibition will be open for facilitated secondary school visits:  
**Monday 1 July–Thursday 4 July, 10am–3pm**  
**Friday 5 July, 10am–1pm**

Please indicate if you would be interested in bringing a group of students via the link below.

**REGISTER YOUR INTEREST**

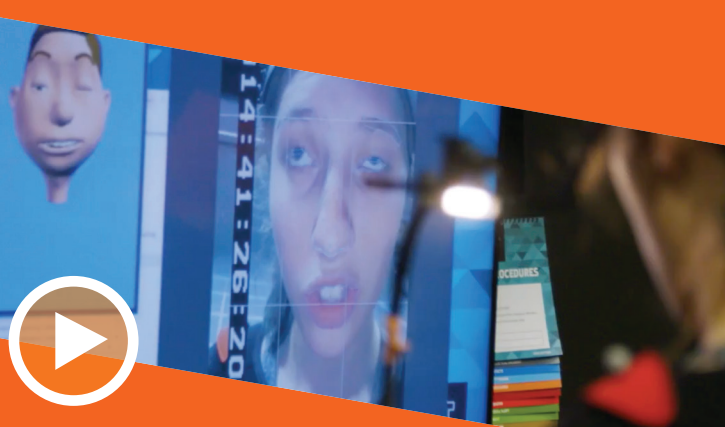
## AUT LIVE

Saturday 31 August

AUT City Campus

Registration and event details coming soon.

With over 80 talks, tours and activations on offer, AUT LIVE is a chance for future students to explore study options, attend programme information sessions, experience our state-of-the-art facilities, and meet our lecturers and students.



View our AUT LIVE highlights

# ART & DESIGN – MINORS

## Major/minor programme structure in the Bachelor of Design and Bachelor of Visual Arts

To help students develop a broad range of skills, alongside their chosen major or creative discipline within the Bachelor of Design or Bachelor of Visual Arts (300 points of their degree), they also study a minor (60 points) across their three years at AUT.

The aim is to provide students with flexible study options through a suite of minors where they can work with other students in collaborative teams across different creative disciplines. Each year the selection of available minors will change as new areas evolve. There is also the possibility of studying an additional minor or elective papers from outside art and design. This allows students to pursue an area of interest from a wide range of subjects.

### MAJORS/DISCIPLINE AREAS

#### Bachelor of Design –

- Communication Design
- Digital Design
- Fashion Design
- Industrial Design
- Interaction Design
- Spatial Design
- Textile Design

#### Bachelor of Visual Arts



## Minors

### Cinematic Arts

Explore film production and cinematic languages to develop skills in research and development, analogue and digital camera work, editing, lighting and output to produce your own short film.

### Creative Entrepreneurship

Discover business for creative concepts – covering economics, innovation, creative entrepreneurship, strategic thinking, branding and marketing.

### Design for Sustainability

Discover how art and design can contribute to a new future where both people and our planet will prosper. Explore ecological and social aspects of design for sustainability.

### Design Thinking

Use your design skills to strategically reframe problems and help to develop new business concepts and opportunities.

### Digital Fabrication

Use the latest advanced technologies such as 3D printing, computer controlled CNC cutting, milling and routing, and laser cutting to explore and develop creative work.

### Experimental Surface Design

Explore AUT's leading edge print and 3D lab facilities to practise contemporary and traditional methods, and create innovative experimental surface design for 2D and 3D applications.

### Motion Capture

Uncover a range of exciting MOCAP applications in state-of-the-art facilities, including 3D animation, digital visual effects, pre-visualisation and gaming. Become an expert with a range of approaches to motion capture, including tools and techniques.

### Photographic Practice

Explore digital camera technologies, lighting, post-production, and editing, along with implications of photographic representation and communication.

### Temporary Practices/Temporary Publics

Collaborate on multidisciplinary projects and create innovative temporary events. Be part of a group of artists and designers working together to create site specific works, pop-up events, residencies, installations, interventions and publications.

### Urban Practices

Discover how cities touch and influence nearly everything in contemporary life. Learn cutting-edge art and design responses to city situations.



Find out more about our degree structures by visiting [www.aut.ac.nz/artdesign](http://www.aut.ac.nz/artdesign)

# OUR GRADUATES



**Olivia Farrar**  
**Motion Capture Technical  
Director / Motion Edit, Worldwide FX**  
– Nu Boyana Film Studios, Sofia, Bulgaria  
Bachelor of Design in Digital Design

“Weta Digital was my first job out of uni, which was amazing. I got to motion edit Valerian and the City of a Thousand Planets, and I learned so much in that year, both about work but also about who I am and where I want to go. After that, I moved to London to work on War for the Planet of the Apes for Andy Serkis’ Imaginarium.”



**Joshua Ong**  
**User Experience Designer, Air New Zealand**  
Bachelor of Design in Communication Design

“I chose AUT because it’s known for its practical, hands-on approach to teaching. I felt that was a great way to learn – especially when studying something like design. I had also seen some of the work of previous design students from AUT, and was blown away by their level of skill and knowledge.”



**Haydn Jack**  
**Industrial Designer, Blender Design**  
Bachelor of Design in Product Design

“AUT has its finger on the pulse of design, which is an especially dynamic industry. The workshops and studios make use of the latest technology for designers to make their ideas a reality. With strong connections and staff within the industry, alongside some game-changing graduates, AUT is leading the change in thinking for the future of design.”



**Cora-Allan Wickliffe**  
**Artist / Curator and Exhibitions Manager,  
Corban Estate Arts Centre**  
Master of Art and Design  
Graduate Diploma in Secondary Teaching  
Bachelor of Visual Arts

“The highlights of my studies were the visual arts community at AUT, having the ability to be flexible within the creative arts and the fact that the photography lab was close by. The environment at AUT is set up to enable students to explore, test and trial, and it’s a very student-focused environment.”

## CONTACT US

In collaboration with the AUT Future Students Team, our art and design staff are available to come into your school to talk about AUT's undergraduate programmes.

To find out more please contact the Future Students Team:

✉ [secondary.schools@aut.ac.nz](mailto:secondary.schools@aut.ac.nz)

☎ 09 921 9239



TOP  **1.2%**  
UNIVERSITIES  
WORLDWIDE

 **5**  
OUT OF 5

**EMPLOYABILITY**  
QS STARS 2017-19

**89%**

of AUT graduates have work experience where they apply their learnings

**#1** IN NEW ZEALAND  
FOR  
**GLOBAL  
RESEARCH  
IMPACT**

WHY AUT?



Check out the video