

Bachelor of Arts & Bachelor of Design requirements for a double degree structure

Bachelor of Arts (BA) requirements

Example 1: Bachelor of Arts – core papers, single major and a minor

Component	Paper	Points
BA core requirement 75 points	COMM570 Academic Communication: Conventions and Expectations	15
	CSLY500 Culture and Society	15
	CLSY504 Knowledge and Inquiry	15
	CLSY703 Work Integrated Learning	30
BA major requirement	120 points	120
Minor ¹ requirement	60 points	60
Credit from Bachelor of Design		105
Total points required for BA		360

Example 2: Bachelor of Arts – core papers and double major

Component	Paper	Points
Core requirement 75 points	COMM570 Academic Communication: Conventions and Expectations	15
	CSLY500 Culture and Society	15
	CLSY504 Knowledge and Inquiry	15
	CLSY703 Work Integrated Learning	30
Major 1 requirement	120 points	120
Major 2 ² requirement	120 points	120
Credit from Bachelor of Design		45
Total points required for BA		360

The above examples are for a 120-point major in the Bachelor of Arts. If your Bachelor of Arts major requires more points, then the amount of credit from the second degree will decrease.

¹ Can be from additional minors schedule

² Can be from additional majors schedule

Bachelor of Design (BDes) requirements (single major only)

Component	Paper	Points
BDes core requirement 300 points by single major	Year 1 Level 5	105
	Year 2 Level 6	90
	Year 3 Level 7	105
Single major requirement 300 points		300
Credit from Bachelor of Arts		60
Total points required for BDes		360

Note: See below for details about papers in each major.

Bachelor of Design – core papers by single major

Communication Design	Paper	Points
Year 1	GRAD501 Communication Design Studio I	30
	GRAD502 Communication Design Studio II	30
	GRAD503 Materials and Media I	15
	GRAD504 Materials and Media II	15
	GRAD505 Design Research I	15
Year 2	GRAD601 Communication Design Studio III	30
	GRAD602 Communication Design Studio IV	30
	GRAD603 Materials and Media III	15
	GRAD604 Design Research II	15
Year 3	GRAD701 Communication Design Studio V	30
	GRAD702 Communication Design Studio VI	45
	GRAD703 Design Research III	15
	GRAD704 Design Research IV	15
Credit from Bachelor of Arts		60
Total points required for BDes		360

Digital Design	Paper	Points
Year 1	DIGD501 Digital Design Studio I	30
	DIGD502 Digital Design Studio II	30
	DIGD503 Introduction to 3D Animation	15
	DIGD504 Theory and Context I	15
	DIGD505 Theory and Context II	15
Year 2	DIGD601 Digital Design Studio III	30
	DIGD602 Digital Design Studio IV	30
	DIGD603 Theory and Context III	15
	DIGD604 Theory and Context IV	15
Year 3	DIGD701 Digital Design Studio V	30
	DIGD702 Digital Design Studio VI	45
	DIGD703 Theory and Context V	15
	DIGD708 Professional Practice for Digital Design	15
Credit from Bachelor of Arts		60
Total points required for BDes		360

Fashion Design	Paper	Points
Year 1	FASD501 Fashion Design Studio I	30
	FASD502 Fashion Design Studio II	30
	FASD503 Fashion Design Theory I	15
	FASD504 Fabric Interfaces	15
	FASD505 Human View	15
Year 2	FASD601 Fashion Design Studio III	30
	FASD602 Fashion Design Studio IV	30
	FASD603 Fashion Design Theory II	15
	FASD605 Fashion Technologies	15
Year 3	FASD701 Fashion Design Studio V	30
	FASD702 Fashion Design Studio VI	45
	FASD703 Fashion Design Theory III	15
	FASD705 Fashion Industry Practice	15
Credit from Bachelor of Arts		60
Total points required for BDes		360

Industrial Design	Paper	Points
Year 1	PRDD501 Industrial Design Studio I	30
	PRDD502 Industrial Design Studio II	30
	PRDD503 Industrial Design Context I	15
	PRDD504 Industrial Design Technology I	15
	PRDD505 Industrial Design Drawing Communication	15
Year 2	PRDD601 Industrial Design Studio III	30
	PRDD602 Industrial Design Studio IV	30
	PRDD603 3D Digital Modelling	15
	PRDD604 Industrial Design Technology II	15
Year 3	PRDD701 Industrial Design Studio V	30
	PRDD702 Industrial Design Studio VI	45
	PRDD703 Industrial Design Context II	15
	PRDD704 Human Centred Design	15
Credit from Bachelor of Arts		60
Total points required for BDes		360

Interaction Design	Paper	Points
Year 1	GRAD501 Communication Design Studio I	30
	GRAD502 Communication Design Studio II	30
	GRAD503 Materials and Media I	15
	GRAD504 Materials and Media II	15
	GRAD505 Design Research I	15
Year 2	INRD601 Interaction Design Studio III	30
	INRD602 Interaction Design Studio IV	30
	INRD603 User-Experience (UX) Design	15
	INRD604 Design Research II	15
Year 3	INRD701 Interaction Design Studio V	30
	INRD702 Interaction Design Studio VI	45
	INRD703 Design Research III	15
	INRD704 Design Research IV	15
Credit from Bachelor of Arts		60
Total points required for BDes		360

Spatial Design	Paper	Points
Year 1	SPAD501 Spatial Fabrication Studio I	30
	SPAD502 Spatial Design Studio I	30
	SPAD503 Spatial Theory I	15
	SPAD504 Digital Techniques I	15
	SPAD505 Spatial Drawing	15
Year 2	SPAD601 Spatial Fabrication Studio II	30
	SPAD602 Spatial Design Studio II	30
	SPAD603 Spatial Theory II	15
	SPAD604 Digital Techniques II	15
Year 3	SPAD701 Spatial Fabrication Studio III	30
	SPAD702 Spatial Design Studio III	45
	SPAD703 Spatial Theory III	15
	SPAD704 Digital Techniques III	15
Credit from Bachelor of Arts		60
Total points required for BDes		360